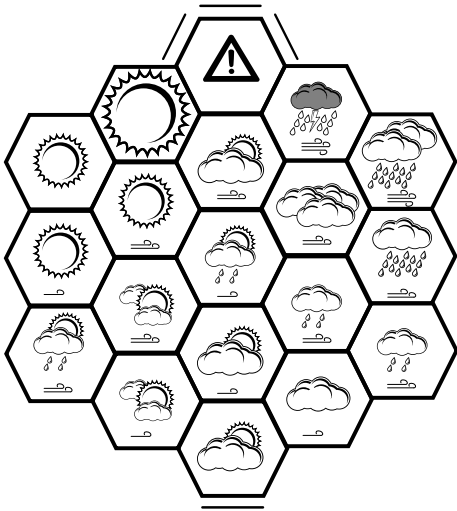
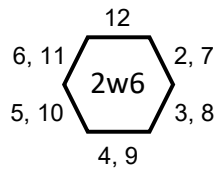


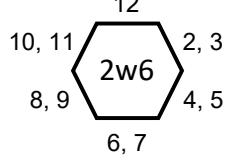
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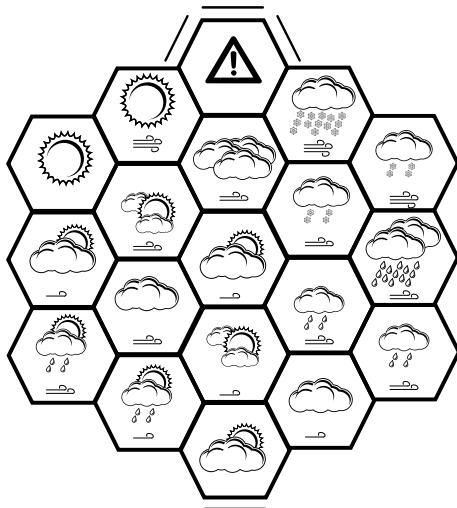
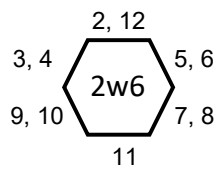
Frühlingsausklang



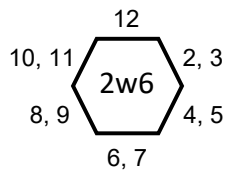
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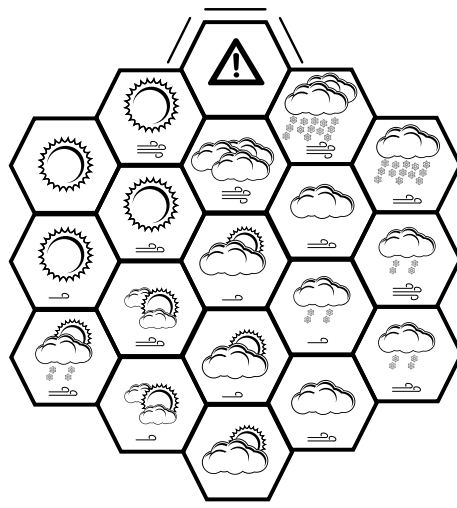
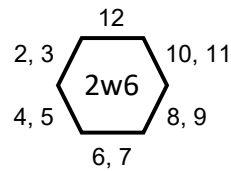
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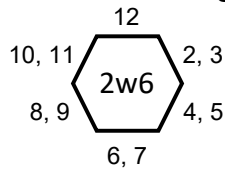
Frühlingsanfang



Herbstausklang



Winteranfang Winterausklang



Wetter



Heißer sonniger Tag



Klarer Himmel



Leicht Bewölkt



Bewölkt



Bedeckt



Dichte Wolkendecke



Nieselregen



Leichter Regen



Starkregen



Gewitter



Schneegestöber



Schnee



Starker Schneefall

Wind



Leichter Wind



Windig



Starkwind

Use with Book of Beasts














The *Book of Beasts* released by Free League contains official rules for determining weather during your journeys through Ravenland. If you would like to combine the mechanical effects of extreme weather provided there with the hex flowers in this document, the tables below has suggestions on how to map the terms from the weather tables in *Book of Beasts* to the symbols used here.

Note that the hex flowers do not provide detailed temperature information (apart from the occasional hot day in the warmer months). You'll have to either extrapolate from the other weather conditions (it seems unlikely that the party will be suffering from heat exhaustion during a snow storm) or roll temperature on the table in *Book of Beasts*

Wind

Symbol	Label	Book of Beasts
	None	None
	Breeze	Breeze
	Windy	Gales
	Strong Wind	Storm

Rainfall

Symbol	Label	Book of Beasts
	Hot sunny day	Clear skies
	Clear sky	Clear skies
	Light Clouds	None
	Cloudy	None
	Overcast	None
	Heavy clouds	None
	Drizzle	Drizzle
	Light showers	Drizzle
	Snow flurry	Drizzle
	Heavy rain	Downpour
	Thunderstorm	Downpour
	Snow	Downpour
	Heavy snow	Downpour